BRANDS IN MOTION

Australia



BRANDS IN MOTION

AUSTRALIA



Category	Emotional	Rational
Computing Devices	38.8	40.2
Smart Home	26.6	26.5
Finance	17.0	31.6
Health and Wellness	23.9	27.9
Technology B2B	41.8	42.5
Healthcare B2B	21.0	25.3



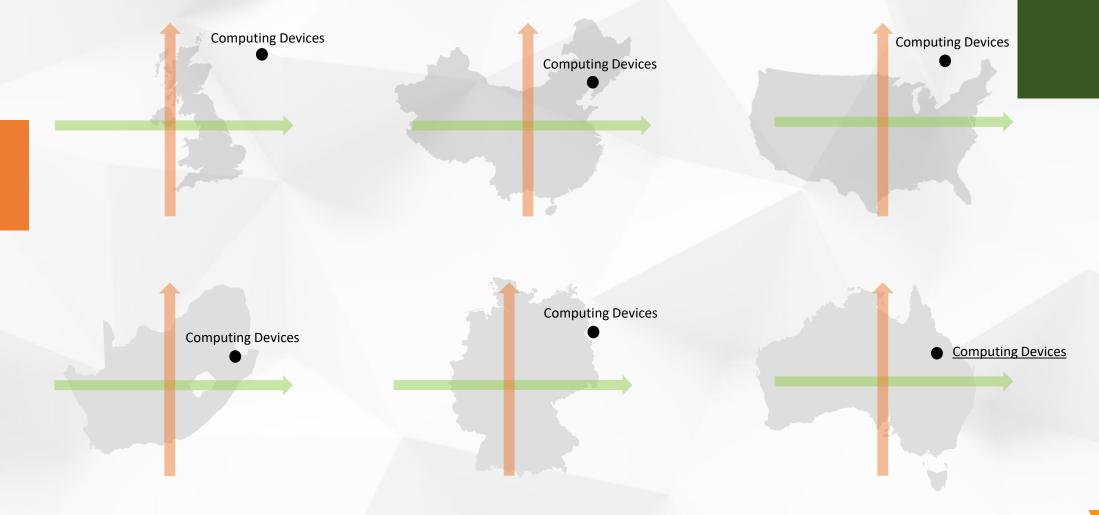
COMPUTING DEVICES

CATEGORY DEFINED

Computing Devices: Including laptop or desktop computers, tablets, smartphones, 2-in-1 convertible laptops, and related software or hardware.



MOVER ACROSS ALL MARKETS

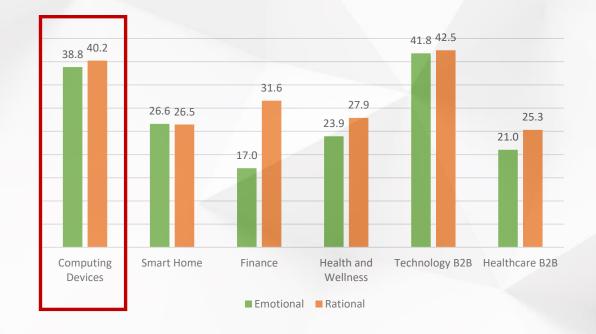




COMPUTING DEVICES CATEGORY COMPARISON

Observations:

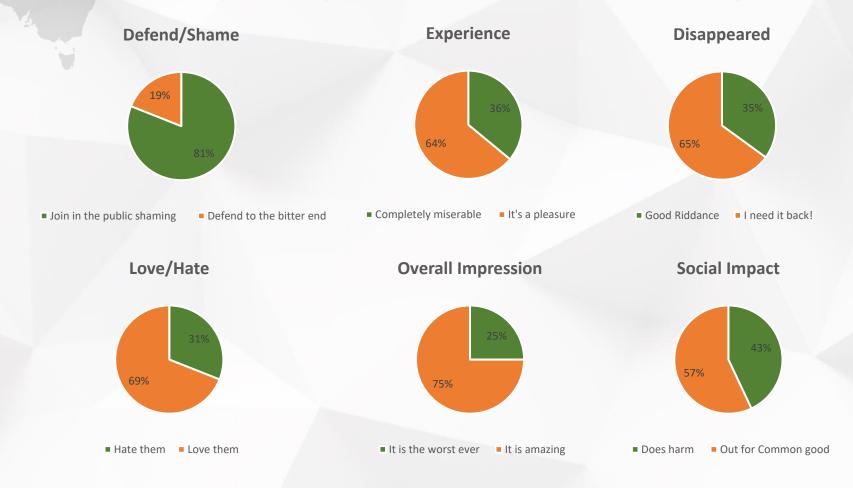
- Category had an average emotional response of 38.8, which was the second highest average amongst categories surveyed.
- Category had an average rational response of 40.2, which was again the second highest average amongst categories surveyed.





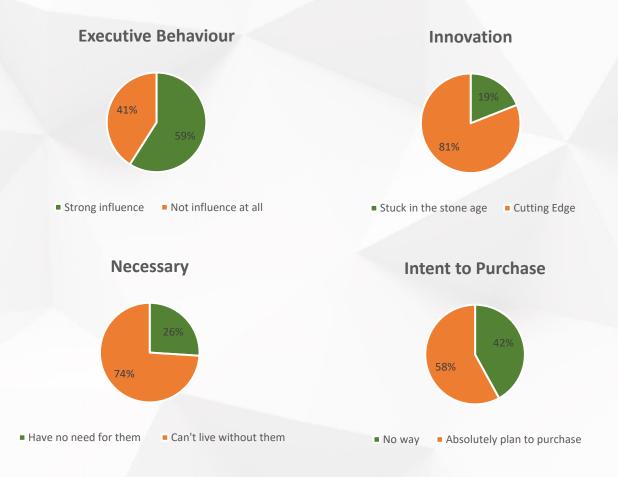
COMPUTING DEVICES

EMOTIONAL DRIVERS



COMPUTING DEVICES

RATIONAL DRIVERS



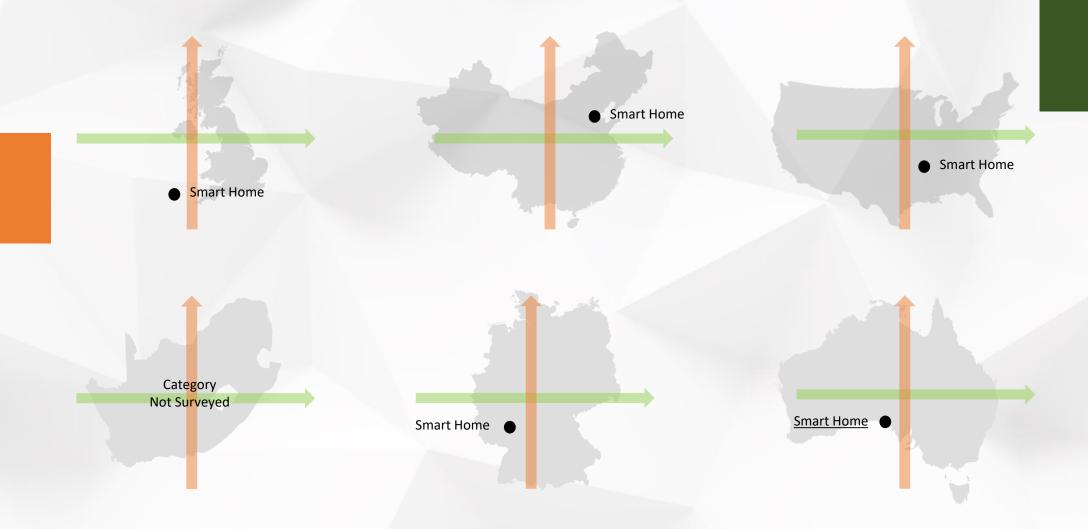
SMARTHOME

CATEGORY DEFINED

Smart Home: Including devices and subscription related hubs, smart appliances (fitness, washer/dryer, baby monitors), smart entertainment (gaming, TVs), utility management (thermostats, light switches) and safety and security (security cameras, door and window locks)



MOTION ACROSS ALL MARKETS



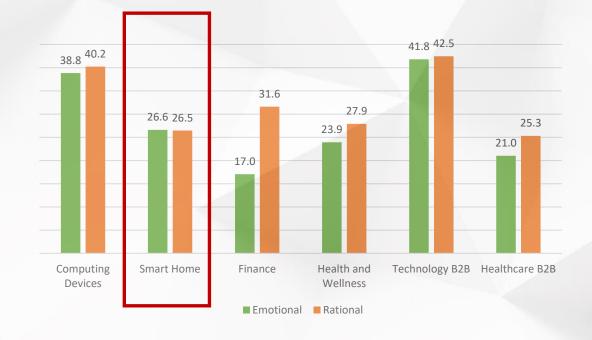


AUSTRALIA

CATEGORY COMPARISON

Observations:

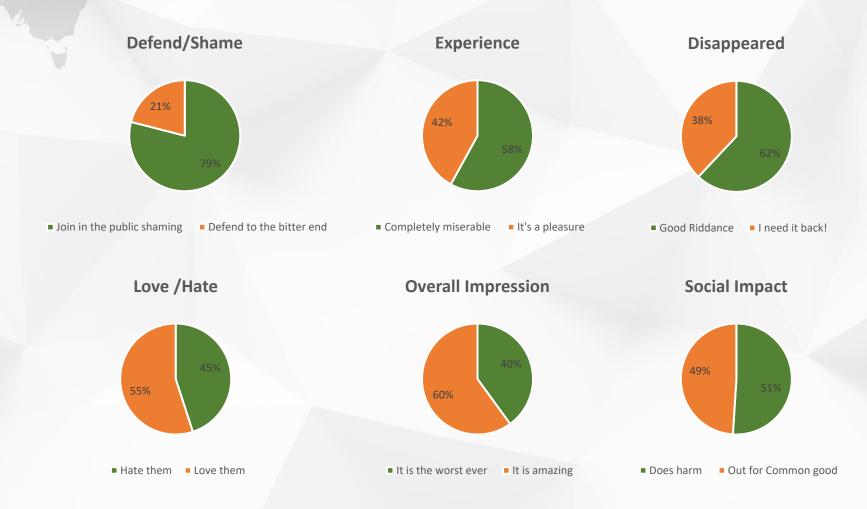
- Category had an average emotional response of 26.6, which was the third highest average amongst categories surveyed.
- Category had an average rational response of 26.5, which was only one point higher than the lowest category surveyed.





SMARTHOME

EMOTIONAL DRIVERS

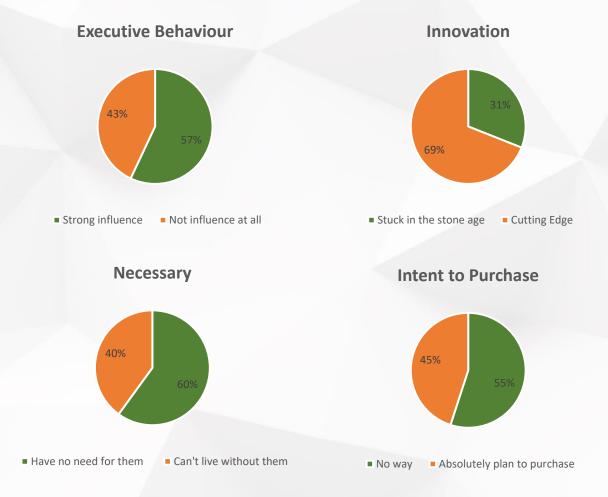


^{*}Percentages represent the percent of respondents who responded above or below the average emotional score by category driver.



SMARTHOME

RATIONAL DRIVERS



^{*}Percentages represent the percent of respondents who responded above or below the average rational score by category driver.

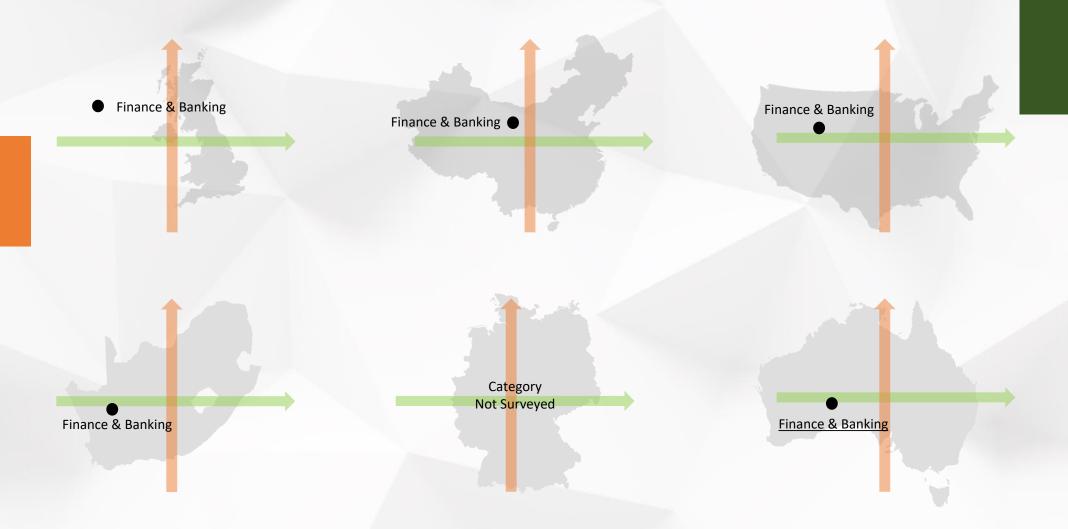
FINANCE & BANKING

CATEGORY DEFINED

Finance/Banking Products: Financial products and services including bank accounts, credit cards, money management, investments, mortgages, personal loans and mobile payment methods.



DEFENDER/SURVIVOR ACROSS ALL MARKETS



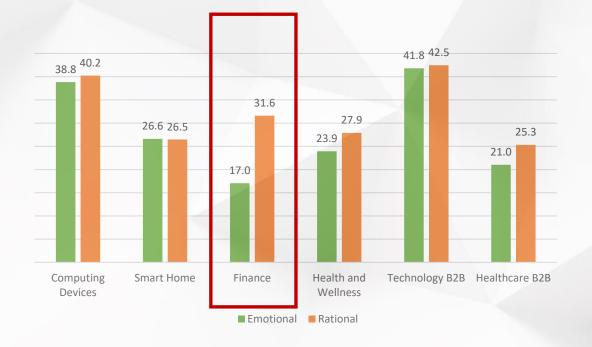


AUSTRALIA

CATEGORY COMPARISON

Observations:

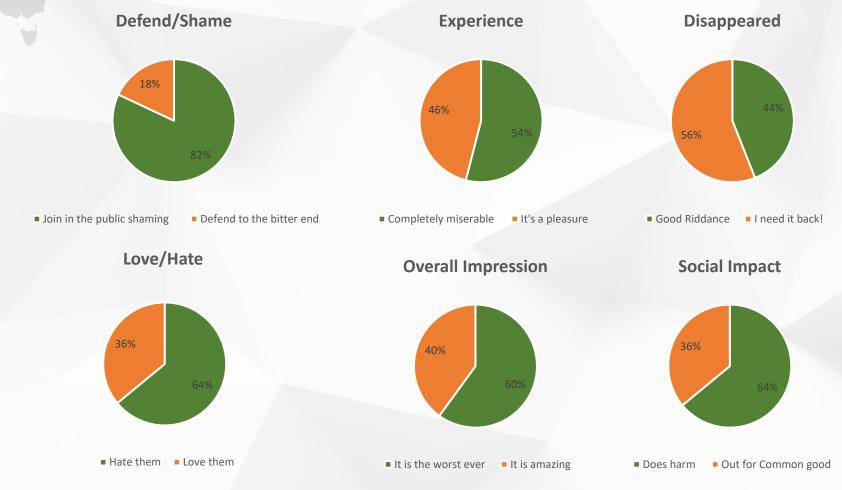
- Finance/Banking received the lowest average emotional response of all the categories surveyed in this market.
- Category had an average rational response of 31.6, which was the third highest behind Computing Devices and Tech B2B.





FINANCE/BANKING

EMOTIONAL DRIVERS

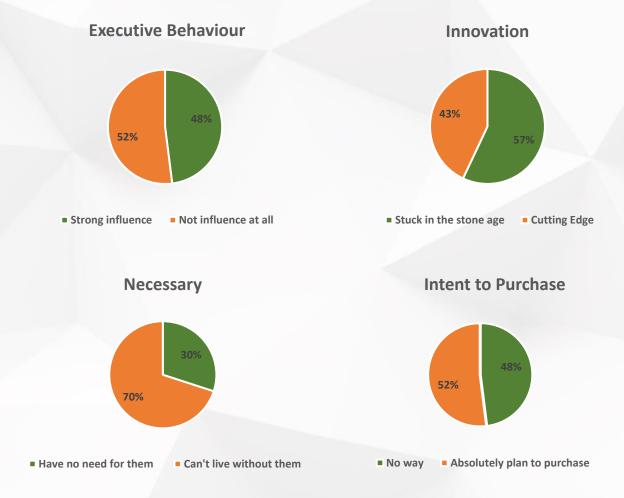


^{*}Percentages represent the percent of respondents who responded above or below the average emotional score by category driver.



FINANCE/BANKING

RATIONAL DRIVERS



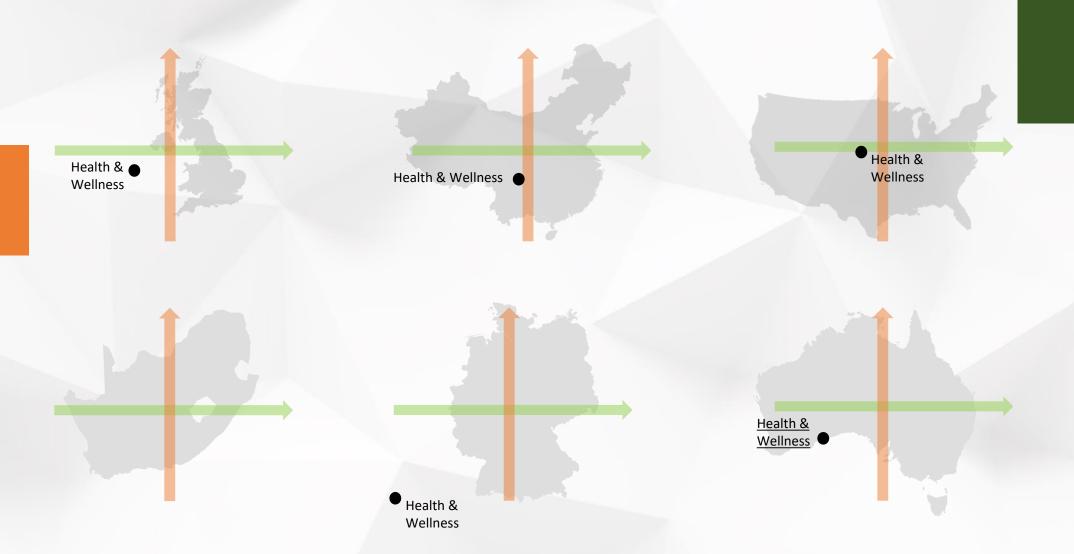
HEALTH & WELLNESS

CATEGORY DEFINED

Health and Wellness Products: Products and services that protect, enhance, help to regain or maintain health and wellness. This includes prescription drugs and over-the-counter treatments, vitamins, supplements, health, nutrition and fitness services and devices



SURVIVOR ACROSS ALL MARKETS



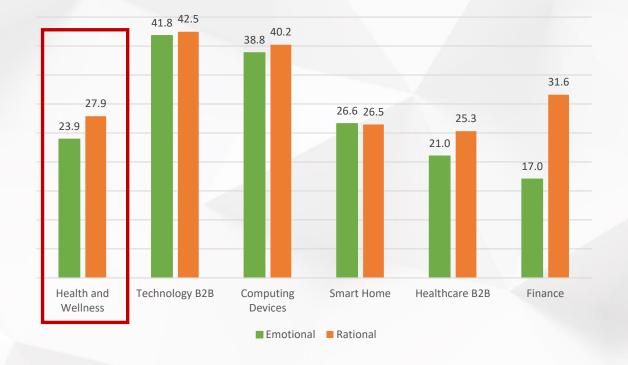


AUSTRALIA

CATEGORY COMPARISON

Observations:

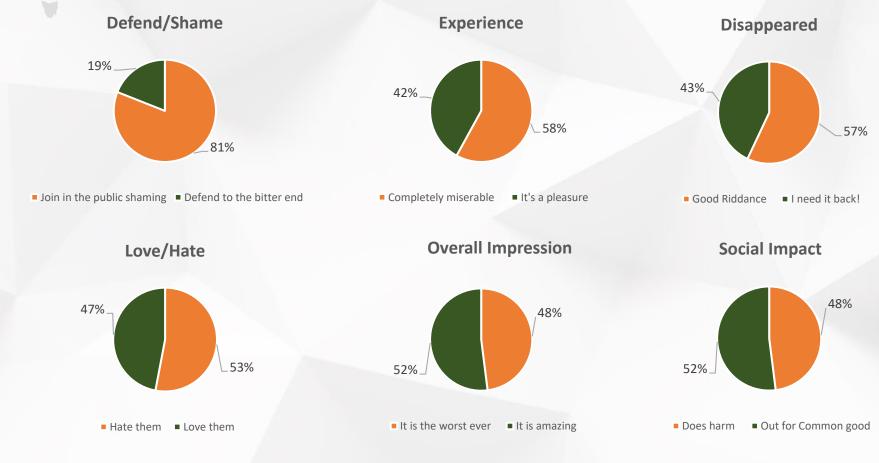
- Health & Wellness
 Category had an average emotional response of 23.9, which is nearly half of the emotional responses of the Tech B2B Category.
- Health & Wellness
 Category had an average rational response of 27.9, which was only higher than Healthcare B2B and Smart Home.





HEALTH & WELLNESS

EMOTIONAL DRIVERS

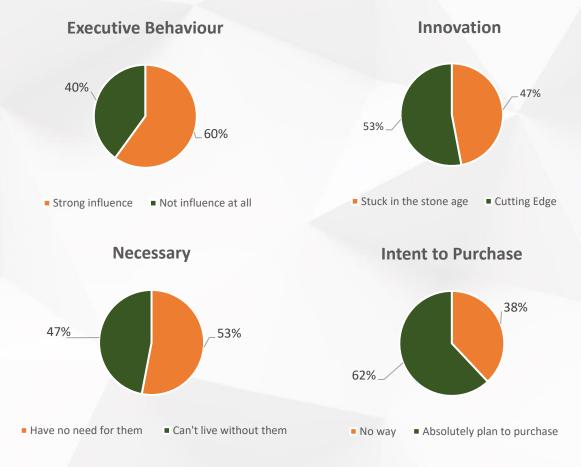


^{*}Percentages represent the percent of respondents who responded above or below the average emotional score by category driver.



HEALTH & WELLNESS

RATIONAL DRIVERS



^{*}Percentages represent the percent of respondents who responded above or below the average rational score by category driver.



TECHNOLOGY B2B

CATEGORY DEFINED

Business Technology Solutions: Including server, networking, data or storage solutions; software; desktop or laptop computers; smartphones, tablets or other mobile devices; cybersecurity or identity management products and services; business analytics or data analysis solutions; and specialized industry technologies (programmable machines, networking solutions, Internet of Things).



MOVER IN AUSTRALIA



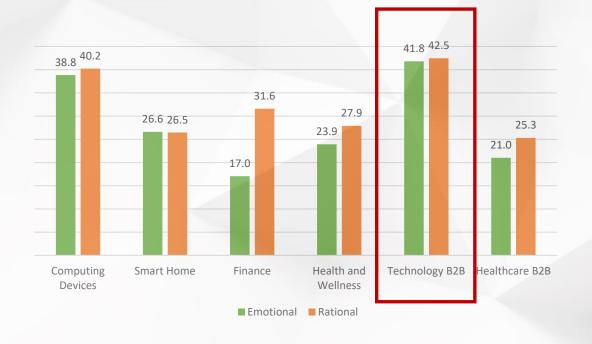


AUSTRALIA

CATEGORY COMPARISON

Observations:

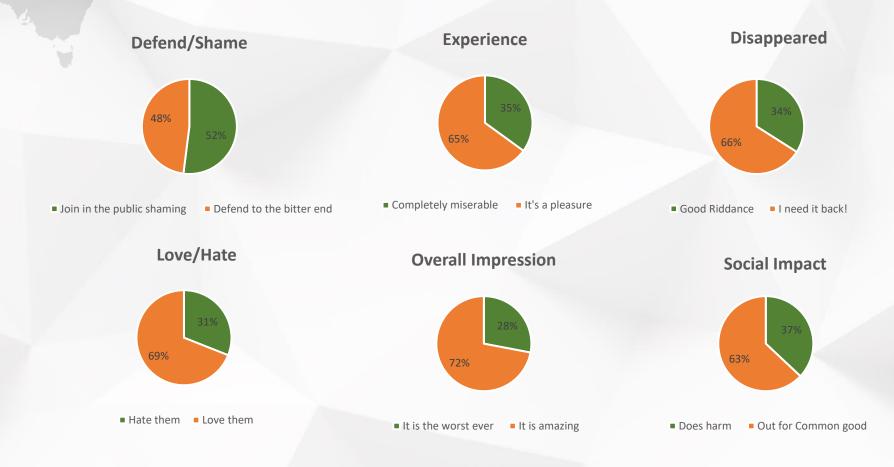
 Tech B2B Category received the highest average emotional and rational responses of any category surveyed in this market.





TECHNOLOGY B2B

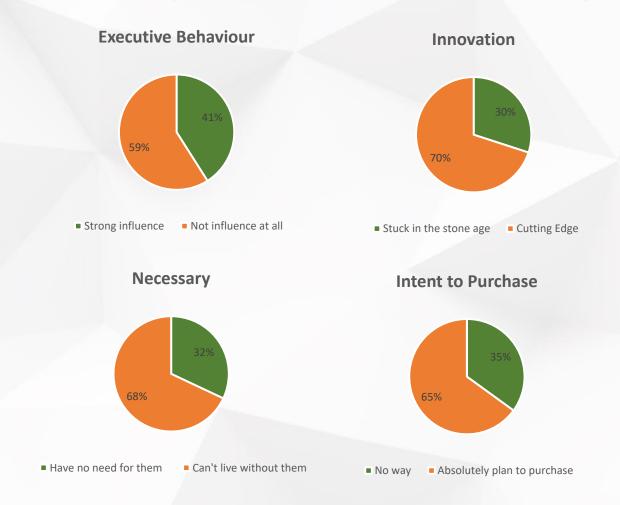
EMOTIONAL DRIVERS



^{*}Percentages represent the percent of respondents who responded above or below the average emotional score by category driver.

TECHNOLOGY B2B

RATIONAL DRIVERS



HEALTHCARE SOLUTIONS

CATEGORY DEFINED

Business Healthcare Solutions/Supplies: Including employee healthcare plans, insurance, pharmaceuticals, machines, devices and supplies for hospitals and other healthcare-related industries.



SURVIVOR IN AUSTRALIA



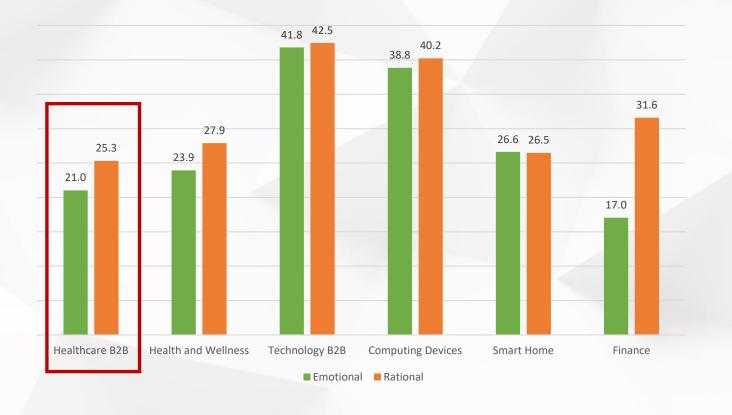


AUSTRALIA

CATEGORY COMPARISON

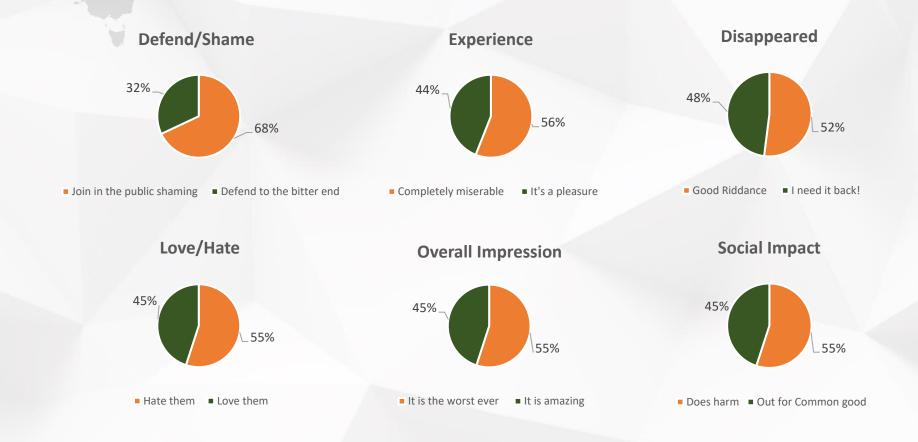
Observations:

- Healthcare Solutions
 Category had an average emotional response of 23.0
- Healthcare Solutions
 Category had an average rational response of 25.3.

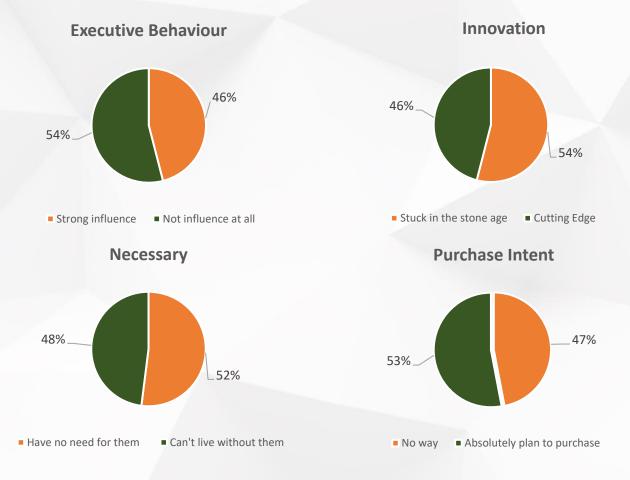




HEALTHCARE SOLUTIONS EMOTIONAL DRIVERS



HEALTHCARE SOLUTIONS RATIONAL DRIVERS



^{*}Percentages represent the percent of respondents who responded above or below the average rational score by category driver.

BRANDS IN MOTION

APPENDIX



Four Realities

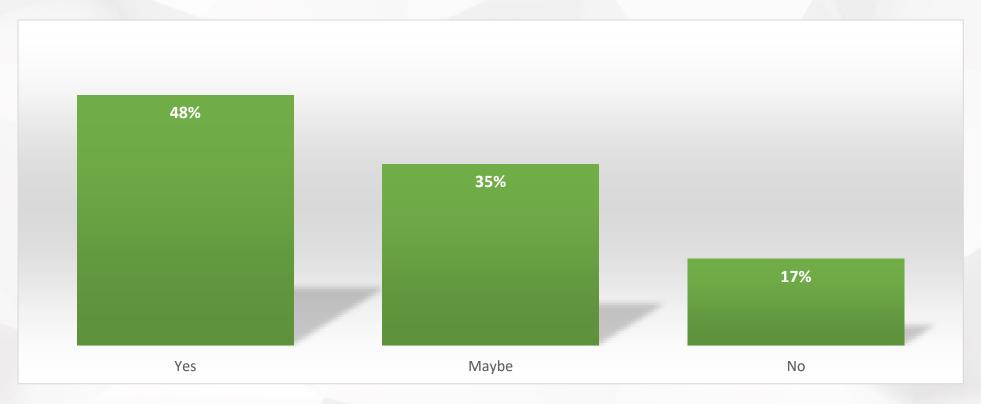
Brand motion is built from the truth that neither your brand, your customers, nor anything in your environment is static and it is from this environment that our study has defined 4 realities.





Reality #1: Stability is an element of motion

"In a climate of uncertainty, do brands/businesses have the capability to provide stability?"



83% of the 4908 respondents in AU believe that Business/Brands may have the <u>CAPABILITY</u> to provide stability. (China 89%, UK 75%, US 81%)





Reality #2: Cutting –edge is transcendent

Survey question: How innovative are [category] companies? Stuck in the stone age or cutting-edge?



Reality #4: Love you today, shame you tomorrow

LOVE VS. HATE











However

DEFEND VS. SHAME







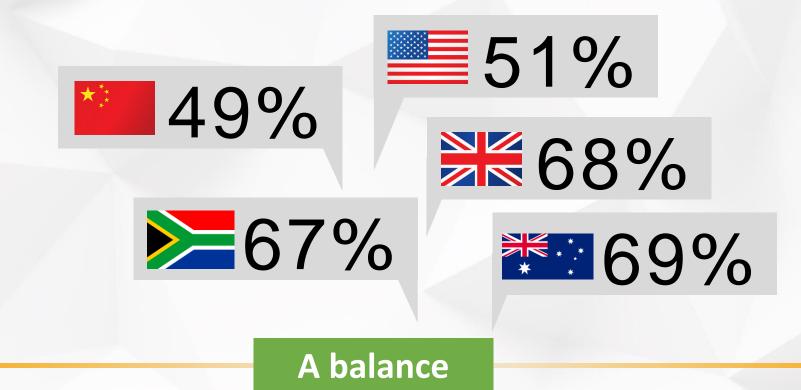








Reality #3: The Unilever effect



75%



PURPOSE





Media Questions

Who is responsible, capable, and expected as it relates to stability



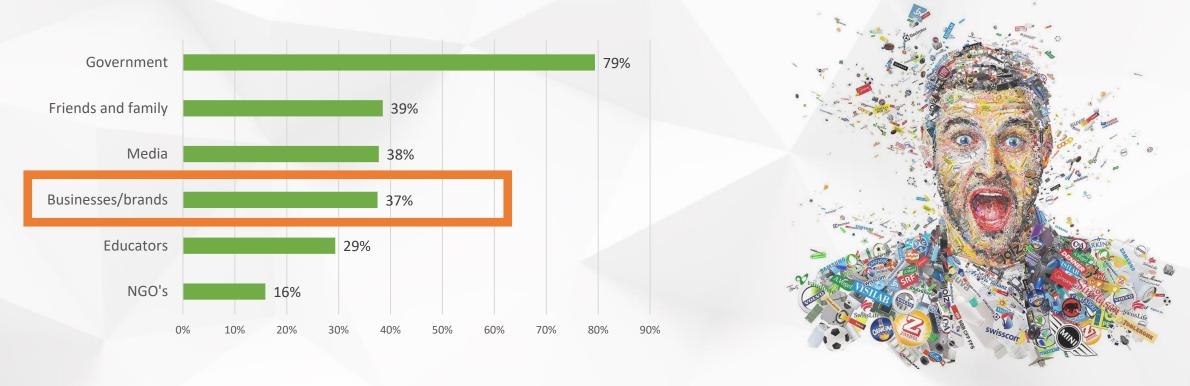


Media Question (M1)

Who is responsible for stability?

"During uncertain times, who do you think is responsible to create stability?"

1.Business/Brands 2. Government 3. Friends and Family 4, Educators 5. Media 6. NGO's



37% of the 4908 respondents believe that Business/Brands are RESPONSIBLE for creating stability.



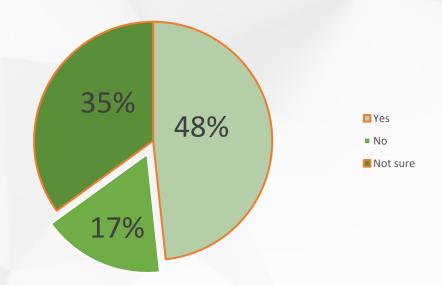


Media Question (M2)

Can brands provide stability?

"In a climate of uncertainty, do brands/businesses have the capability to provide stability?"

1. Yes 2. No 3. Not Sure



83% of the 4908 respondents believe that Business/Brands may have the <u>CAPABILITY</u> to provide stability.





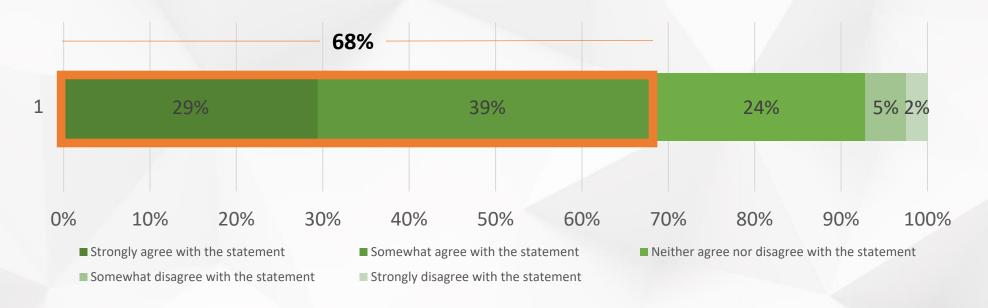


Media Question (M3)

Should brands take a stand?

"How much do you agree with the statement...? I expect brands to take a stand on important issues."

1. Strongly agree, 2. Somewhat agree, 3. Neither agree nor disagree, 4. Somewhat disagree, 5. strongly disagree



68% of the 4908 respondents either strongly or somewhat agree that they **EXPECT** brands to take a stand on important issues.





Media Question (M4)

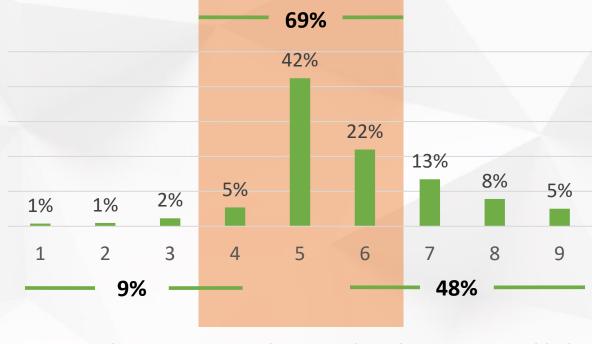
Support for committed brands

"Are you more likely to support a brand that has a..."

9 point scale. 1. High level of purpose/participates in activism and 9. High level of functionality/provides

personal effectiveness

High level of purpose/participates in activism



High level of functionality/provides personal effectiveness

48% of the 4908 respondents gave an indication that they are more likely to support a brand that provides a high level of functionality/provides personal effectiveness.



69% Straddle the middle = Unilever Reality/Expect both.

